IN THE CLAIMS:

Please substitute the following claims for the same-numbered claims in the application:

1. (Currently Amended) A graphic user interface comprising:

a non-linear path region that corresponds to a list of items in a computer application, wherein said non-linear path region comprises a spiraling trough progressively winding tighter from an outer periphery region towards a geometric center point; and

a non-linear rotatable handle region that corresponds to a subset of the items in the list; and

a display adapted to display said spiraling trough.

- (Original) The graphic user interface of claim 1, wherein the non-linear path region comprises a spiral configuration.
- (Original) The graphic user interface of claim 1, wherein the non-linear path region comprises a square configuration.
- (Original) The graphic user interface of claim 1, wherein the non-linear path region comprises a rectangular configuration.
- (Original) The graphic user interface of claim 1, wherein each of the items in the list is represented by a fixed proportion of the path region.

- 6. (Original) The graphic user interface of claim 1, wherein the handle region is proportional to a fixed proportion of the path region.
- (Original) The graphic user interface of claim 5, wherein the fixed proportion is a fixed angle.
- (Original) The graphic user interface of claim 6, wherein the fixed proportion is a fixed
 angle.
- (Original) The graphic user interface of claim 1, wherein a length of the path region is directly proportional to an amount of items in the list.
- (Original) The graphic user interface of claim 1, further comprising a display region that displays the subset.
- 11. (Original) The graphic user interface of claim 1, further comprising a handle manipulator for maneuvering the handle region.
- (Currently Amended) A non-linear scrollbar comprising:
 a geometric center point;
 an outer periphery region;

a non-linear-spiraling trough progressively winding tighter from said outer periphery region towards said geometric center point and corresponding to a list of items in a computer application;

a rotatable thumb that corresponds to an accessed portion of the list of items, wherein said rotatable thumb is extendable anywhere between said geometric center point and said outer periphery region;

a partition region that corresponds to predetermined transitions between items in the list; and

a handle manipulator for maneuvering the rotatable thumb, wherein said handle
manipulator maneuvers said rotatable thumb quicker towards said geometric center point than
towards said outer periphery region; and

a display adapted to display said spiraling trough.

- 13. (Original) The non-linear scrollbar of claim 12, wherein as the thumb rotates, the list of items rotate correspondingly.
- (Original) The non-linear scrollbar of claim 12, wherein the non-linear scrollbar comprises a spiral configuration.
- (Original) The non-linear scrollbar of claim 12, wherein the non-linear scrollbar comprises a square configuration.

- (Original) The non-linear scrollbar of claim 12, wherein the non-linear scrollbar comprises a rectangular configuration.
- 17. (Original) The non-linear scrollbar of claim 12, wherein each of the items in the list is represented by a fixed proportion of the non-linear scrollbar.
- (Original) The non-linear scrollbar of claim 12, wherein the rotatable region is proportional to a fixed proportion of the non-linear scrollbar.
- (Original) The non-linear scrollbar of claim 17, wherein the fixed proportion is a fixed angle.
- (Original) The non-linear scrollbar of claim 18, wherein the fixed proportion is a fixed angle.
- (Original) The non-linear scrollbar of claim 12, wherein a length of the non-linear scrollbar is directly proportional to an amount of items in the list.
- (Original) The non-linear scrollbar of claim 12, wherein the list of items are arranged and displayed circumferentially around a perimeter of the non-linear scrollbar.
- 23. (Original) The non-linear scrollbar of claim 12, further comprising a handle manipulator

for maneuvering the rotatable thumb.

 (Currently Amended) A method of manipulating data through a graphical user interface, said method comprising:

corresponding a non-linear scrollbar to a list of items in a computer application;
corresponding a non-linear rotatable region to an accessed portion of the list of items;-and
corresponding a partition region to predetermined transitions between items in the list;

displaying said non-linear scrollbar.

and

- (Original) The method of claim 24, wherein as the rotatable region rotates, the list of items rotate correspondingly.
- (Original) The method of claim 24, wherein the non-linear scrollbar comprises a spiral configuration.
- (Original) The method of claim 24, wherein the non-linear scrollbar comprises a square configuration.
- (Original) The method of claim 24, wherein the non-linear scrollbar comprises a rectangular configuration.

- (Original) The method of claim 24, wherein each of the items in the list is represented by a fixed proportion of the non-linear scrollbar.
- (Original) The method of claim 24, wherein the rotatable region is proportional to a fixed proportion of the non-linear scrollbar.
- 31. (Original) The method of claim 29, wherein the fixed proportion is a fixed angle.
- (Currently Amended) The method of claim 28 30, wherein the fixed proportion is a fixed angle.
- (Original) The method of claim 24, wherein a length of the scrollbar is directly
 proportional to an amount of items in the list.
- 34. (Original) The method of claim 24, wherein the list of items are arranged and displayed circumferentially around a perimeter of the non-linear scrollbar.
- (Original) The method of claim 24, further comprising using a handle manipulator for maneuvering the rotatable region.